Fig. 1 Arrangement of System, Picture, Audio and Auxiliary Items in a Content Package on SDTI.

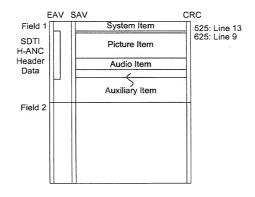


Fig. 2 Content Package Structure.

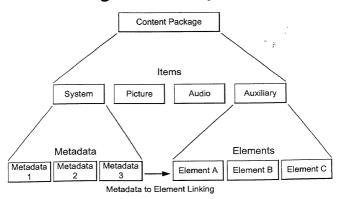


Fig. 3 Format of the SDTI Variable Block.



**Fig. 4** System, Picture, Audio and Auxiliary Items in one Content Package.



Fig. 5 Data Structure of each Item Variable Block.

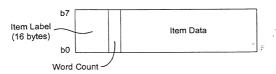


Fig. 6 Structure of Picture, Audio and Auxiliary Items.

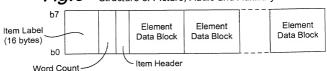


Fig. 7 Structure of Element Data Blocks.

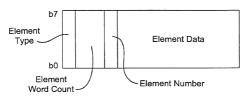
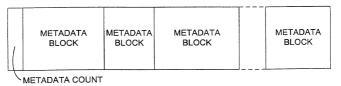
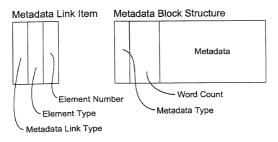


Fig.9 Structure for Metadata Sets.

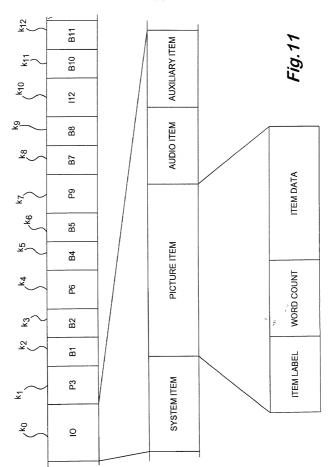


**Fig. 10** Structure for a Metadata Block including the Link Metadata.



		4	4/6							
Control Element		y Count	C15	C14	C13	C12	C11	C10	හි	8
Auxiliary Metadata Set		Channel Handle Continuity Count	C7	95	CS	22	ឌ	2	5	8
Audio Metadata Set			H15	H14	H13	H12	H11	H10	6H	¥
fe2 stabateM		Channel	Н7	9H	H5	¥	H3	Н2	Ŧ	유
Stamp (2) Package Metadata Set Picture	rior Art	Prior Art Content Package Type		Stream Status		Sub-Package Flag	- Transfer Mode		riming Mode	
(t) qmst2		Content P	P2	9q	p2	b4 S	b3	- p2	70	- 0q
Continuity Count SMPTE Universal Label Creation Date/Time		Content Package Rate (		Reserved but not defined		Package Rate			, j	1.001 Flag
		Content	P4	99	92	p4	p3	p2	p1	g
Word Count System Item Bitmap Content Package Rate Content Package Type Channel Handle		system Item Bitmap	FEC Active Flag	SMPTE Label	Creation Date/Time	 User Date/Time	Picture	Audio		Control
29	/ 04	ystem	P 1	99	55	72	p3	62	19	2

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